

## Touch Screen Color LCD Controller & Remote Operation



Version 3.93 User Manual

# Touch screen Color LCD Controller & Remote Operation

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# **1** General Information

This amplifier system can be operated locally or remotely. For local operation, the LCD touch screen on the front panel is used. A unified command set simplifies changing from one operational mode to another. Certain features may not be available on all systems.

# **2 Display Panel Operation**

### 2.1 Splash Screen

When the amplifier is turned on, a *Splash Screen* appears. The lower portion of the screen shows the amplifier model number, serial number, firmware version, and any options included.

<b>EMPOWER</b> RF SYSTEMS, INC.				
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Model: XXXXXXXX, Opt. 062, XXXX Software Vers. 3.xx, Month day, Year CRC = xxxx				
Figure 1: Splash Screen				



The *Splash Screen* also shows the "Code CRC" number. This is a unique number that identifies the "code" (i.e., the software) version installed, and validates that it has not been corrupted. Please write this number down for future reference. This number will be helpful for revision control purposes and to determine if the software has become corrupted. The amplifier compares this calculated value against the original value every time that it is turned on and reports a fault if they do not match.

## 2.2 Front Panel Fault LED

A red LED on the front panel flashes if a fault condition exists (see the *Fault Reporting* section for more information).

### 2.3 Main Menu Screen

After a few seconds, the *Splash Screen* is replaced with the *Main Menu Screen*. This screen is divided into four sections:

- Status Window
- Monitor Window
- Function Buttons
- Slider Bar



#### 2.3.1 Status Window

The blue *Status Window* shows the current operating parameters. These include whether the amplifier is *Online* or in *Standby*, the mode (ALC or VVA), the forward and reflected power, the gain setting or ALC level and, if band switches or other RF switches are included, which band is currently selected.

Press anywhere in this window to open the *User Configuration Menu Screen* (described later).

#### 2.3.2 Monitor Window

Below the *Status Window* is the *Monitor Window* (in green). This window shows the values of the various parameters being monitored, such as the power supply voltage or a module's current consumption. Scroll through the parameter windows using the up and down arrows.

#### 2.3.2.1 Normal Operation

The *Monitor Window* can be scrolled through each available measurement during normal operation. In the figure below, the Output Voltage, System Temperature, and Module Current are shown. The controller can monitor up to eight modules for current consumption.

The up and down buttons are used to scroll through the available monitors. If no monitors are available in the device, then the message "No Monitors Configured" is displayed. For each monitor, the name of the monitor is displayed as well as its present reading (including the units).

Also displayed are three, factory-measured "typical" values: one with no input to the amplifier (<u>None</u>), one with the amplifier set to 10dB below maximum (<u>-10</u>), and one set at maximum (<u>Full</u>). This allows comparison of the present reading with the expected values. Some monitor variables are automatically checked for fault conditions—others are available simply for viewing.

Up to eight modules can be monitored; each may have one or two outputs (e.g., Module 1A and Module 1B).



#### 2.3.2.2 Fault Condition

If one or more faults occur, the *Monitor Window* turns red, lists the faults, and the fault light flashes. If there are four or more faults, only the first three are displayed. Touching the fault region acknowledges that the fault has been viewed. If there are more than three faults, then the remaining ones appear.

ALC Fault	Single Fault	
P/S Output Voltage Fault System Temp. Fault Module Current Fault More	More than Three Faults	
Figure 4: Fault Condition Window		

Faults can limit the output of the amplifier to protect it from further damage, shut the amplifier down, or just act as warnings (see *Fault Descriptions* in SS remote command for more information).

After all the faults have been acknowledged, the *Monitor Window* returns to Monitoring Mode (as shown in the previous figure). This return to Monitoring Mode may be useful when analyzing faults. The fault light will continue to flash if the fault is still present.

There are three types of faults that the controller reports: systems faults, monitor faults, and digital faults. System faults include Code CRC invalid, calibration data corrupted, VSWR threshold exceeded, etc. Monitor faults are analog monitor readings that are outside factory-set limits. Digital faults are logic conditions that the controller monitors. Digital faults are also factory-set and are not viewable unless a fault occurs.

#### 2.3.3 Slider Bar

Below the *Monitor Window* is the *Slider Bar*. In VVA Mode, the slider controls the gain of the amplifier (in dB). The actual gain may vary slightly as a function of variables such as the operating temperature. The actual forward power should be the final determination of desired operation. In ALC Mode, this button sets the desired output level. Because this is done with closed loop control, it will maintain the requested output with a high degree of stability and the accuracy will be that of the forward power indicator. There is a *Fine/Coarse* button that toggles the slider range between fine and course adjustments (see the *Fine/Coarse Button* section for more information).

#### 2.3.4 Function Buttons

To the right of the two windows are four buttons: Online/Standby, Mode, Units, and Fine/Coarse. Pressing each button toggles the amplifier between one of two options.

- Online/Standby Toggles between *Online* Mode and *Standby* Mode.
- Mode Toggles between *ALC* Mode and *VVA* Mode.
- Units Toggles between *Watts* and *dBm* display units.
- Fine/Coarse Toggles between the *Fine* and *Coarse Slider Bar* adjustments.

Some of the button names change when pressed. These names describe the option that will be selected by pressing the button. The currently selected option can be determined from the *Status Window*.

#### 2.3.4.1 Online/Standby Button

The *Online/Standby* button toggles between Online Mode and Standby Mode (Standby Mode automatically puts the amplifier in Receive Mode (Rx) if this option is implemented). If the amplifier has been shut down because of a critical fault, pressing this button will switch it to Standby Mode and clears the fault so that it can be switched to Online Mode again.

#### 2.3.4.2 *Mode Button*

The *Mode* button toggles between VVA Mode and ALC Mode. In VVA Mode, the amplifier operates at a user-settable gain. In ALC Mode, it attempts to maintain a constant RF output level regardless of gain drift or input changes. There are separate settings for VVA gain and ALC level, so that when switching between modes, it returns to the last value used for that mode.

#### 2.3.4.3 Units Button

The *Units* button toggles the display units between dBm and Watts. All internal values are stored and calculated in dBm with 0.01dB resolution. When Watts is selected, the Mode's input and output are converted to (and from) Watts for the user's convenience. (Note: VVA gain is always expressed in dB.)

#### 2.3.4.4 Fine/Coarse Button

The *Fine/Coarse* button toggles the slider range between fine and course adjustments. In Coarse Mode, the full operating range is available with approximately 300 steps of resolution. However, it may be difficult to set a value precisely in Coarse Mode. Switching to Fine Mode expands the scale for more accurate adjustments (initially centering the slider on the scale). If the desired value is off-scale, switching back to Coarse Mode and then to Fine Mode again will re-center the slider without changing the value.

#### **2.3.5** Touch screen Lock Feature

To prevent accidental changes to the amplifier, if no changes have been made for 15 seconds, the touch screen will lock. The display still shows operating values, but only two things can be touched: the *Unlock* button (to restore access to other controls), or the *Online/Standby* button (in case it becomes necessary to quickly shut down the amplifier).

Empower RF AmplifierAmp Status:Mode:ALCStbyALC Level:50.0 dBmFwd Pwr:0.0 dBmRfl Pwr:0.0 dBm	100W Online		
P/S Output Voltage 0.0 Volts <u>None -10 Full</u> 28.0 28.0 27.9	Unlock		
Figure 5: Main Menu Screen "LOCKED"			

### 2.4 User Configuration Menu Screen

The *User Configuration Menu Screen* allows changing a number of settings: LCD Contrast, GPIB, RS-232, RS-422, VSWR, Startup Mode, and ALC Speed. If no action is taken in this menu for 60 seconds, it automatically returns to the *Main Menu*.

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When the Next Options button is pressed, the following screen will be displayed:



Parameter	Description				
LCD Contrast	Changes the contrast for the LCD using the up and down buttons from 0 to 99.				
GBIP Address	Changes the GPIB address from 1 to 30 using the up and down buttons.				
RS-232 Parameters	Displays the current RS-232 parameters by pressing the desired button which will access the respective <i>Communications Settings Screen</i> where its parameters can be changed. The parameters currently being used are shown on the button.				
RS-422 Parameters	Displays the current RS-422 parameters by pressing the desired button which will access the respective <i>Communications Settings Screen</i> where its parameters can be changed. The parameters currently being used are shown on the button.				
VSWR Alarm	Changes the VSWR alarm	n threshold from 2	to 10dB using the up and down buttons.		
Band Output		rposes. If the ampl y so the relay will	n be used as filters for different bands, for T/R ifier is ON when the command is given, it is placed in not be hot switched.		
		1			
	100-1000MHz Amplifier Filter 174 MHZ	BAND Select 174MHz			
	Filter 250 MHz	250MHz			
	Filter 415 MHz	415MHz			
	Filter 700 MHz	700MHz			
	Filter 1000 MHz	1.0GHz			
Startup Mode Options	You can change the Startup Mode Options by pressing the <i>Startup Mode Options</i> button. This opens the <i>Startup Options Screen</i> .				
Change to Slow / Fast ALC	Press the <i>Change to Slow/Fast ALC options</i> button to toggle between (and set) <i>Slow</i> or <i>Fast ALC</i> . <i>Change to Slow ALC</i> is useful for AM or other modulated signals where the ALC would remove part of the modulation if it responded too quickly. <i>Change to Fast ALC</i> provides better performance for FM or other modulations that do not vary in amplitude. <i>Change to Slow ALC</i> is designed to preserve amplitude changes down to 10Hz. <i>Change to Fast ALC</i> is designed to level in less than 100mSec.				
Fault OverrideWhen enabled, critical faults do not shut the amplifier down. This would where amplifier operation is required even with critical faults and the val operation exceeds the risk of damaging the equipment.			vith critical faults and the value of continued		
With this override enabled, IT IS POSSIBLE TO EASILY DAMAGE O AMPLIFIER.The user assumes complete responsibility for any damage resulting from Overridden faults are logged. This command could be given at the beginn operation, rather than after a fault occurs. This way uninterrupted operation			E TO EASILY DAMAGE OR DESTROY THE		
			nd could be given at the beginning of a critical		

Table 1. User Configuration Menu Parameters	Table 1.	<b>Configuration Menu Parameters</b>
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Parameter	Description	
Previous Options Returns to the previous User Configuration Menu Screen.		
Next Options Displays more options.		
Done Returns to the Main Menu Screen.		

 Table 1. User Configuration Menu Parameters

#### 2.4.1 RS-232 Communication Setting Screen

The *RS-232 Communications Settings Screen* opens from the *User Configuration Menu Screen*. This screen allows setting the speed (baud rate), number of data bits, parity, number of stop bits, and whether or not hardware handshaking is used. Select the desired setting by pressing the associated button.



When setting the communications parameters, be aware that different combinations can result in different numbers of bits per character. This, in turn, affects the throughput to a degree. For example, seven (7) data bits with no parity has fewer total bits than seven (7) data bits with even or odd parity. Eight (8) data bits with parity takes even more total bits.

Hardware handshaking uses what is generally referred to as RTS/CTS handshaking (although this term is not totally accurate). The signal on pin 7 of the DB-9 connector determines whether the characters will be sent to the host. If they are not sent, they are buffered (up to 255 characters). If the buffer is full, all processing stops.

Likewise, the controller has an incoming buffer of 255 characters. When incoming characters fill most of this buffer, the signal on pin 8 indicates to the host that no further characters should be sent until the ones in the buffer have been processed. Failure to do so will result in lost characters, resulting in garbled messages, leading to unpredictable results.

It is not necessary to use hardware handshaking with this product. The buffer has capacity for 10 commands. Data is never sent without first being requested (except for a start-up message). The best approach is to send a command or request, and then wait for a reply before sending another one. This ensures that no overflow occurs on either side.

Although this results in lower throughput, this is not a problem in most cases. If maximum throughput is required, send a small number of commands (keeping track of the count). As soon as a response is returned, send another command. As long as the number of commands for which no response has been received is bounded to some small number, overflow cannot occur (yet the full duplex communication channel is used to full advantage). This technique is called windowing. A variation of the technique is to send a set of commands (typically, six commands will be sent repeatedly). After sending, wait for the responses before sending another set.

#### 2.4.2 RS-422 Communications Settings Screen

The *RS-422 Communications Settings Screen* opens from the *User Configuration Menu Screen*. Select a setting by pressing the associated button.



The Factory Set-up parameters: 38,400 baud, 8 data bits, no parity and one stop bit.

RS-422 communications does have some advantages. The most significant advantage is that the transmit/receive paths each have two wires. They are differential, allowing longer distances and significantly improved noise immunity.

RS-422 operates identically to RS-232, except that there is no hardware handshaking. However, there are a few hardware issues to be considered:

- 1. Each end of each pair needs a terminating resistor. The controller has a place for these resistors and they can be provided or left off depending on the need.
- 2. Although the signals are differential, they are NOT fully floating. They are still logic level and must share a common ground. The quality of the ground does not have to be ideal, but it must be present. The AC power line safety ground is adequate in many cases. The ground potential between devices on an RS-422 cable should not exceed a few volts (DC or AC, peak to peak). Communications errors will result if it is too high. If it is above 7 volts, damage to the circuitry is possible.
- 3. Since the signal is differential, the polarity is important. If it is backwards, communications is not possible.

RS-422 is also used in situations where several devices share wiring. In this case, only the two devices at the ends of the shared cable should have terminating resistors. Devices in the middle should not. In addition, only one device can "talk" on the cable at a time. Since RS-422 has separate transmit and receive paths, there must be one or more "masters" that control one pair and one or more "slaves" that share control of the other pair. "Slaves" cannot "talk" to each other.

The controller has an incoming buffer of 255 characters. When incoming characters fill most of this buffer, the signal on pin 8 indicates to the host that no further characters should be sent until the ones in the buffer have been processed. Failure to do so will result in lost characters, resulting in garbled messages, leading to unpredictable results.

The buffer has capacity for 10 commands. Data is never sent without first being requested (except for a start-up message). The best approach is to send a command or request, and then wait for a reply before sending another one. This ensures that no overflow occurs on either side.

Although this results in lower throughput, this is not a problem in most cases. If maximum throughput is required, send a small number of commands (keeping track of the count). As soon as a response is returned, send another command. As long as the number of commands for which no response has been received is bounded to some small number, overflow cannot occur (yet the full duplex communication channel is used to full advantage). This technique is called windowing. A variation of the technique is to send a set of commands (typically, six commands will be sent repeatedly). After sending, wait for the responses before sending another set.

#### 2.4.2.1 **RS-485 Communications Interface Considerations**

A variation of RS-422 is RS-485. RS-485 uses the same signaling levels as RS-422 but shares a single pair of wire. This allows any device to listen while any other device talks, but limits communications to half duplex.

#### 2.4.2.2 RS-422 and RS-485 Configuration Considerations

In using either RS-422 or RS-485, commands require addressing so that only one listener responds to a command. They also require turning the transmit output ON to talk and OFF when they are not to talk. No sign-on message or other unexpected message is allowed.

#### 2.4.3 Mode Settings

For the reasons previously given, any system requiring multiple devices to share RS-422 communications requires custom programming to implement the necessary protocol. There are two *Mode* buttons on the RS-422 menu that affect this. One button is labeled *Continuous*, the other *Multidrop*. The *Continuous* button causes the transmit lines to remain active at all times. This is desirable when only two devices are communicating, as it minimizes garbage when no device is talking. The *Multidrop* button causes the transmitting device to "disconnect" from the bus whenever it is not talking (mandatory if more than one device can talk on that pair of wires).

#### 2.4.4 IEEE/GPIB – 488.2

GPIB is inherently string-oriented. The same command form is used, but line endings can be any combination of CR/LF (NL) or EOI. Responses end with CR and LF, with EOI asserted during the LF. The default GPIB address is 5 (but it can be changed in the *User Configuration Menu* on the LCD and will be remembered even if the power is removed).

GPIB command response forms have evolved to meet both needs and technology. Some devices are always listening (Listen Only) or always talking (Talk Only). Some can be requested to talk without any command being given and will repeatedly give either the same response or a current reading. The amplifier does not use any of these variations. A GPIB sequence must include the following four items (in the order shown):

- 1. The controller addresses the amplifier to Listen.
- 2. The controller sends a command message.
- 3. The controller addresses the amplifier to Talk.
- 4. The amplifier sends a response which the controller receives.

Implicit in the previous list is Unlisten and Untalk commands after each phase. The Listen and Talk commands (as well as Unlisten and Untalk commands) are often hidden from the user (the software in the GPIB controller automatically generates them as part of a send message or receive message command). The important thing to recognize is that the amplifier must receive this sequence in the proper order. Be aware that the following alternatives do not work:

- Multiple queries of the amplifier without intervening commands.
- Attempting to receive data from the amplifier after the end of message (CR LF/NL or EOI) has been received from the amplifier.
- Attempting to send data to the amplifier after sending the end of message (CR LF/NL or EOI).

Any of these attempts will result in no response from the amplifier and a timeout of the GPIB network.

In addition to the commands common to all remote protocols, the GPIB port recognizes the industry standard command "\*IDN?" and responds with the manufacturer and model number of the amplifier.

### 2.5 Startup Options Screen

The *Startup Options Screen* opens from the *User Configuration Menu Screen*. From this screen you can select the power-up mode for the amplifier and take a "snapshot" (described later) of the current settings for backup.

Currently: Amp Off
ourionaly: Tanp on
Amp Off Amp Will power up in standby.
Amp Off Amp will power up online.
Amp Resume Amp will power up in the state it was in when shut off.
Amp Custom Amp will power up in same state as snapshot taken.
Take Snap Shot Done

#### 2.5.1 <u>Amp Off</u>

In some cases, it is desirable that the amplifier always power-up in Standby Mode. It may be possible to not have a load, or the operation may interfere with another transmitter. The *Amp Off* button ensures that the amplifier will always power-up in Standby Mode. All other parameters will remain as they were when power was removed.

#### 2.5.2 <u>Amp On</u>

In other cases, the equipment is unattended and it is important that it power-up in Online Mode every time. Press the *Amp On* button to set this up (again leaving other settings the way they were when power was last removed).

#### 2.5.3 Amp Resume

Some situations may work best if the amplifier powers-up in the same state that it was in when it powered down, including being in Online Mode or Standby Mode. Press the *Amp Resume* button to select this option.

#### 2.5.4 Amp Custom

Finally, there may be cases where the power-down condition is irrelevant—it is better to power-up to a known starting condition. The *Amp Custom* button will accomplish this. All non-volatile parameters are saved as they are when the "snapshot" is taken and are loaded at system startup.

#### 2.5.5 Take Snapshot

To define the values for each control, set the amplifier up exactly the way needed and then press the *Take Snapshot* button. This saves a copy of all the settings that will be loaded at power-up.

### CAUTION

Ensure that all settings are correct before pressing "Take Snapshot" (this includes pressing *Amp Custom* or the snapshot will include a different startup mode). If *Amp Custom* is pressed afterward, the next startup will be custom, but the following ones will revert to the startup mode in effect when the snapshot was taken. Every setting is included in the snapshot (from the LCD contrast to the baud rate). Ensure they are all set to the intended values.

# **3 Saved Settings**

All settings on the *Main Screen*, the *User Configuration Screen*, and subordinate screens are saved for 10 years (from the date of manufacture) in non-volatile memory and are backed up by a lithium battery. The *Startup Options* menu (accessed from the *User Configuration Menu*), determines how this operates.

There are two considerations for Saved Settings:

- 1. Should the amplifier start up in Online Mode or in Standby Mode?
- 2. Should the other parameters remain what they were when last powered up, or should they return to a specific state?

A suitable combination can then be chosen using the amplifier start up selections and the parameter selections.

# **4 Fault Reporting**

The amplifier includes sophisticated logic to monitor its operation, prevent damage from improper operation, and alert the operator to problems. When possible, it takes care of problems unobtrusively, such as limiting the output to safe power levels, and reducing power in the case of a failed module or excessive reflected power.

However, some situations (such as "over current") require shutting down the amplifier. Problems that the operator needs to be aware of are reported in several ways. The front panel LED flashes and the green *Monitor Window* is replaced by a red *Fault Window* with one or more faults displayed in it. However, more detailed information about faults can be obtained using the SS command with a remote interface (described in the *Remote Operation* section).

# **5** Remote Operation

Remote operation can be performed using RS-422. The amplifier responds to character string messages. A message consists of:

- A command character (a letter from A to Z)
- An optional sub-command character (a letter from A to Z, or ?)
- A numeric parameter (for some commands)
- A line ending consisting of a Carriage Return (0x0D)

Many of the commands have a query form where the second character is a question mark.

The parameter will be a decimal number in ASCII form.

One or more spaces can optionally precede the number. Watts are entered as integer values. The dB or dBm values are integers in hundredths of dBm (i.e., 51.4dB would be entered or shown as 5140). In cases such as a Band selection or a Mode change, the second character (sub-command) serves as the parameter.

### 5.1 Remote Operation Considerations

Settings are stored in nonvolatile memory and remembered even when the unit is not powered.

RS-422 is a character-oriented protocol at its lowest level, and the commands are implemented as strings of characters. The amplifier maintains transmit and receive buffers of up to 256 characters for more efficient operation. No action is taken until the line ending character is encountered. The line ending can alternatively be an LF (NL) character (0x0A) or the combination of both CR and LF. If the command is invalid, a "?" will be returned. If the command requires a response, it will be returned.

Whatever response is given will be followed by a line ending consisting of CR and LF.

The default RS-422 parameters are 38,400 baud, 8 data bits, no parity and one stop bit.

It is important to respect the limits of the buffer. Good programming practice suggests waiting after each command to get a response before sending the next command. This will insure that the buffer is not overflowed, as well as making it easy to match the response with the command.

In some situations, it may be desirable to issue commands before receiving the previous response. The buffer makes this possible (as long as a suitable protocol is followed). One possible protocol would be to "window" commands and responses. That is, keep a count of commands issued for which responses have not been received. No advantage is gained by issuing more than three commands for which responses have not been received, so three (3) is a good window limit.

Another alternative is to have a set of commands for which responses are needed (e.g., Forward Power, Reflected Power and Status). Issue each of these commands and then wait for all the responses.

**Note:** The elapse time from command received to command execute is 10ms provided that the amplifier in monitoring mode. At interactive mode (touch screen) the time elapse is up to 100ms

Since characters arrive asynchronously, command response is 0 - 10 ms typical, 0 - 100 ms worst case. Actual command execution happens in microseconds, so is immaterial; the only exception would be Antenna switching, Band switching and online commands.

20 ms delay for relay settling is needed, the response is not sent (and no other control loop action taken) until that time is up.

### CAUTION

<u>Under NO circumstances should the controlling system ever simply issue commands as fast as</u> <u>possible without limits. Empower RF Systems, Inc. cannot assume any responsibility, either for</u> <u>supporting software developers who do so, or even for the proper operation of the amplifier.</u> This technique will undoubtedly lead to buffer overflow. Once the buffer overflows, characters are lost, which changes the meaning of commands. Undesired effects will result, which could damage the amplifier or other equipment (e.g., the customer's equipment).

# **6 Amplifier Commands**

The following remote commands are supported over all remote interfaces:

Command	Description				
A <limit></limit>	Sets the VSWR Alarm threshold. <limit> is an integer representing 1/100dB units of return loss. Limit Minimum 600 (6dB return loss equal to 3.0:1). Maximum is 1000( 10dB return loss equal to 1.92:1)</limit>				
A?	Returns the current Alarm setting.				
B <band></band>	Sets the band switch relays. Valid bands are A, B, C, D, E, F, G, and H (provided that the appropriate number of bands has been defined). Example below:         Multi-Band       BAND Select <band>         Filter 174 MHZ       174MHz       A         Filter 250 MHz       250MHz       B         Filter 415 MHz       415MHz       C         Filter 700 MHz       700MHz       D         Filter 1000 MHz       1.0GHz       E</band>				
FO1234	Turns on Fault Override. The second character is the letter "oh", not the digit zero. The password of 1234 helps prevent accidental enabling of the override. Any other form (such as FN or the wrong password) will shut off the override if it is ON.				
G <gain></gain>	Sets the amplifier gain by adjusting the VVA. <gain> is an integer representing 1/100dB. This number only applies in VVA Mode. If it is given in ALC Mode, it will be stored and used when VVA Mode is selected. If it is given when the amplifier is in Standby Mode, it will apply when the amplifier is switched to Online Mode.</gain>				
G?	Returns the current gain setting.				
IM	This is a query which returns the Manufacturer Name as a string.				
IN	This is a query which returns the Model Number as a string.				
IS	This is a query which returns the Serial Number as a string.				
IU	This is a query which return the VVA min and MAX limits				

#### Table 2. Remote Commands

Command	Description					
	IF band is provided it will return the value for the specified band, if not, it will return the value for the currently selected band					
	Response – "IU VVA Min xxxx Max yyyy"					
	The first character after the echo will be a space. There is one space in each gap shown, except before Max, where there are two spaces. xxxx is the lower limit expressed in dBm with two digits after an implied decimal point (e.g. 51 dB would be 5100), and yyyy is the upper limit in the same format					
IV	This is a query whic	ch returns the I	Firmwar	e Version as a string.		
IX	This is a query whic	ch return the A	LC MA	X limits		
Or IX <band></band>				for the specified band, if not, it will return the value for the ,1,2,3,4,5,6 (provided that the appropriate number of bands has been		
	Response – "IX Ma	x = nnnn"				
	The first character a	fter the echo v	vill be a	space. There is one space in each gap shown.		
	'nnnn is the upper li	imit in dB (e.g	. 50 dB	would be 5000)		
	The lower limit is a	lways 25 dB (2	2500) le	ss than the upper limit		
	Example below:	•				
	Amplifier BAND Select IX Code					
	Filter 174 MHZ	174MHz	0			
	Filter 250 MHz         250MHz         1           Filter 415 MHz         415MHz         2           Filter 700 MHz         700 MHz         2					
	Filter 700 MHz	700MHz	3			
	Filter 1000 MHz	1.0GHz	4			
LD <level></level>	Sets the desired output power in dBm. <level> is an integer in 1/100dBm units. This number only applies in ALC Mode. If it is given in VVA Mode, it will be stored and used when ALC Mode is selected. If it is given when the amplifier is in Standby Mode, it will apply when the amplifier is switched to Online Mode.</level>					
LF	Sets ALC to Fast M	ode. This is th	e defaul	t and normal mode.		
LS	Sets ALC to Slow Mode. This is useful for Amplitude Modulated signals, or other signals that have varying amplitude which the amplifier should not level.					
LW <level></level>	Sets the desired output power in Watts. <level> is an integer in Watts. This number only applies in ALC Mode. If it is given in VVA Mode, it will be stored and used when ALC Mode is selected. If it is given when the amplifier is in Standby Mode, it will apply when the amplifier is switched to Online Mode.</level>					
L?	Returns the current ALC setting in current units. If Slow Mode is set, the word "Slow" is added.					
МА	Switches the mode to ALC Mode (does not change the Online/Standby selection).					
МО	Switches the mode to Online Mode.					
MS	Switches the mode to Standby Mode.					
MV	Switches the mode to VVA Mode (does not change the Online/Standby selection).					

#### Table 2. Remote Commands

Command	Description						
M?	Returns the current mode. The response will be:						
	"M? MSBA" where						
	M - Mode is either ALC or VVA						
	A - ALC						
	V - VVA						
	S - Amplifier is either Online or Standby						
	O - Online						
	S - Standby						
	B - Active filter band						
	A, B, C, D, E						
	Example Below:						
	100-1000MHz     BAND Select     B       Amplifier     B						
	Filter 174 MHZ 174MHz A						
	Filter 250 MHz 250MHz B						
	Filter 415 MHz 415MHz C						
	Filter 700 MHz 700MHz D						
	Filter 1000 MHz 1.0GHz E						
	A -Active Antenna Output						
	0,1,2						
	100-1000MHz Amplifier A						
	TX to External Load 0						
	TX to Omni 1 TX high band antenna 2						
PF	TX high band antenna     2       Returns the Output power (forward). The format is identical to that used by "L?".						
PR	Returns the Reflected (output) power. The format is identical to "L?". The best results will be obtained when the units are in dB.						
PV	Returns the calculated (output) VSWR. Return value is from 100 (represent 1.00:1) to 999 (represent 9.99:1).						
SA <n></n>	Antenna Select. $\langle n \rangle$ a decimal digit. Valid selection 0,1,2,3.						
	Example below:						
	SA Antenna Select SA <n></n>						
	Load     0       Antenna 1     1						
	Antenna 2 2						
	Antenna 3 3						
SB <n></n>	Alternate to B command.						
	Sets the band switch relays. Valid bands are 0, 1, 215 (provided that the appropriate number of bands has been defined).						
SD	Sets the units of power to dBm.						

#### Table 2. Remote Commands

Command	Description						
SM	Shows a bit map of monitoring faults. The response is 8 hex digits followed by 4 hex digits.						
	The first field is a bit map of the analog monitoring channels (1 represents the first channel, 2 the second, 4 the third, 8 the fourth, 16 the fifth, etc.). The second field represents digital fault channels using the same scheme.						
	Response						
	Bit Map	Analog Monitoring Fault	Bit Map	Digital Monitoring Fault			
	0000000 0000	No Faults	00000000 0000	No Faults			
	0000001 0000	Power Supply Voltage Fault	0000000 0001	RF Module 1 Fault			
	0000002 0000	System Temperature Fault	0000000 0002	RF Module 2 Fault			
	00000004 0000	RF Module 1 Current Fault	0000000 0004	RF Module 3 Fault			
	0000008 0000	RF Module 2 Current Fault	0000000 0008	RF Module 4 Fault			
	0000010 0000	RF Module 3 Current Fault	0000000 0010	RF Module 5 Fault			
	0000020 0000	RF Module 4 Current Fault	0000000 0020	RF Module 6 Fault			
	00000040 0000	RF Module 5 Current Fault	0000000 0040	RF Module 7 Fault			
	0000080 0000	RF Module 6 Current Fault	0000000 0080	System Temperature Fault			
	00000100 0000	RF Module 7 Current Fault	0000000 0100	RF Module 8 Fault			
	00000200 0000	RF Module 8 Current Fault	0000000 0200	RF Module 9 Fault			
	00000400 0000	RF Module 4 Current Fault	0000000 0400	RF Module 10 Fault			
			0000000 0800	Driver Module Fault			
	Note:						
	Fault code can l 00000006 0000		stem Temperature	Fault + RF Module 1 current fault w	ill return		

#### Table 2. Remote Commands

Command	Description						
SS	Show Status. SS OFI XX YYYY						
	SS is echoed from the input.						
	<b>O</b> - Amplifier is either Online or in Standby Mode as follows:						
	O = Online						
	S = Star	ndby					
	${f F}$ - Fault typ	e as follows:					
	B – Bot	h System and Group faults exist					
	F – Syst	tem fault(s) exist					
	M - Mc	onitoring fault(s) exist					
	N – No	faults exist					
	<b>I</b> - Input sign	nal condition as follows:					
	P – Inpu	at signal present					
	L – Inpu	at signal low or absent					
	<ul> <li>XX - A two-digit hexadecimal number identifying system faults as follows:</li> <li>00 –No Fault</li> <li>01 – Code CRC check failed</li> <li>02 – Non-Volatile Calibration data is bad</li> <li>04 – CPU fault</li> <li>08 – VSWR Alarm</li> </ul>						
	<ul> <li>10 – ALC Fault</li> <li>20 – An automatic monitor has caused power to be reduced 3dB or more.</li> <li>YYYY - A four digit hexadecimal number identifying group faults (monitor faults). The meaning of each bit depends on how monitors are set up with this amplifier</li> </ul>						
	Fault Status (YYYY)     Fault Description     Fault Status (YYYY)     Fault Description						
	HEX			HEX			
	0000 0001	No Fault. Temperature Fault.		0020 0040	RF Driver module Current Fault VSWR		
	0002	Power Supply Voltage Fault		0080	PRF Fault (Pulse Unit Only)		
	0004	Power Supply Current Fault Interlock Switch		0100 0200	N/A N/A		
	0010	1 or more RF Module Current Fault		0400	N/A		
	Note:						
	Fault code can be combine together e.g. RF Module current fault + RF driver current fault will return <b>0030</b>						
ST	Returns millisecon	ds since power-up, total elapsed p	power	-up minutes, and	total elapsed ONLINE minutes.		
SU	Returns the current measurement units. Response is SU D (in dBm) or SU W (in Watts).						

#### Table 2. Remote Commands

Command	Description						
SW	Sets the units of power to Watts.						
VM <monchan></monchan>	Reads and scales the value of the specified monitor channel. The results are in tenth units. The channel numbers range from 0 to 31 (although most amplifiers will not use all channels).						
	Possible Responses						
	Command         Monitoring Value         Command         Monitoring Value						
	VM 0	Power Supply Voltage Output	VM 5	RF Module current			
	VM 1	System Temperature	VM 6	RF Module current			
	VM 2	RF Module current	VM 7	RF Module current			
	VM 3	RF Module current	VM 8	RF Module current			
	VM 4	RF Module current					
	Note:         Possible response:         PS Voltage 280→28.0 Volts         Temperature 250→25.0 C						
		rrent $40 \rightarrow 4.0$ Amps					
VV	Returns the	version number of the firmware	е.				

#### Table 2. Remote Commands